



LazyMouse

Saving your arm, one dialog at a time.

Thank you for trying LazyMouse by Old Jewel Software. LazyMouse is a Preference Pane that moves your cursor to the default button whenever a dialog box appears on your screen. In other words, it will save you time moving the mouse to dismiss dialogs

System Requirements:

LazyMouse requires Mac OS X 10.3 or later to run. It should work on any Macintosh that will support Mac OS X 10.3.

It will also require that you turn on "Access for Assistive Devices", which may require administrator access. This read me explains in full how to do this.

Installation:

To install LazyMouse:

- double-click the LazyMouse.prefpane file.
- Your System Preferences application will load right away.
- A sheet may appear asking if you want to install LazyMouse just for the current user or for all users on your computer. If you aren't sure, just choose "**Install for this user only**" and click the "**Install**" button.
- If you see the default list of preference panes, then look for and click the LazyMouse icon.
- From now on, simply open System Preferences and click the LazyMouse icon to access LazyMouse.

Turning on Access for Assistive Devices:

LazyMouse uses Mac OS X's accessibility routines to learn the location of the buttons in your dialogs. For this reason, you need to turn on these routines.

If you open the LazyMouse preference pane and see this message:

LazyMouse requires that "Access for Assistive Devices" be turned on in the Universal Access preferences.

then you need to turn on these routines.

- Click the button labeled "**Open the Universal Access Pane**".
- Look at the bottom of the window, and click the checkbox labeled "**Enable access for assistive devices**".
- Click the "**Show All**" button at the top of the window.
- Click the LazyMouse button to return to LazyMouse.

If it doesn't work:

If clicking the button "**Open the Universal Access Pane**" does nothing, then you need to switch to the Universal Access Pane yourself.

In System Preferences, click the "**Show All**" button to see all the preference panes, and look for one labeled "**Universal Access**" (or something similar in your language). Then follow the directions above.

If you experience this problem, please report it to support@oldjewelsoftware.com.

Starting LazyMouse:

To start LazyMouse:

- Open the LazyMouse preference pane.
- Click the button labeled "**Start LazyMouse**"
- If you want to test LazyMouse, click the button labeled "**Try it Out**". A dialog box will appear, and your cursor will appear directly over the OK button in the dialog. Just click "**OK**"

Using LazyMouse:

To use LazyMouse, simply enjoy the fact that it moves your cursor where you want it to go.

LazyMouse runs in the background and waits for a new window to appear on screen. If the new window has a default button, it moves your cursor over that button to save you a little bit of time.

Stopping LazyMouse:

To turn LazyMouse off:

- Open the LazyMouse preference pane.
- Click the button labeled "**Stop LazyMouse**"

Disabling LazyMouse in One Application:

You may choose to have LazyMouse not work in certain applications for one reason or another. To do this, open the Terminal application and type:

```
> defaults write com.oldjewel.lazymouse  
"JW.lazymouse.ignoredApps" -array-add "AppToDisable"
```

where `AppToDisable` is the name of an application you wish LazyMouse to not work with. Though it will be the same for most applications, you should make sure that you are typing the name of the application as it appears in the menu bar when it is running, which may not be the same as the name of the application's file icon on the hard drive. Please make sure to use quotes around the application name.

If your settings don't take effect immediately, turn LazyMouse off and back on in System Preferences.

Uninstalling LazyMouse:

You can turn off LazyMouse simply by opening the preference pane and clicking "Stop LazyMouse".

If you then want to uninstall, go to `~/Library/PreferencePanels` (where `~` is your home directory) and drag the file `LazyMouse.prefPane` to the trash.

If there was no file called `LazyMouse.prefPane` in your home Library folder, then look in your computer's main Library folder, in a folder called `PreferencePanels`. This will be on your boot disk (probably your only hard disk). Only a user with administrator privileges can uninstall LazyMouse from this folder.

If you are still having trouble after this, then please email support@oldjewelsoftware.com.

Getting LazyMouse to work with certain Applications

LazyMouse uses a certain set of programming commands that Apple calls the "Accessibility APIs". These programming commands tell LazyMouse when a new window appears on the screen and where the default button is on that screen. Unfortunately, the Accessibility APIs are relatively new (introduced in Mac OS X 10.2), and so some applications will not support them. If an application doesn't support the Accessibility APIs, then LazyMouse will not be able to snap the cursor when its dialogs appear.

Among the applications that are known to not support the Accessibility APIs (and thus LazyMouse) as of July 4, 2005 are:

- Firefox
- AOL
- Apple Works
- Netscape
- Thunderbird
- Mozilla

LazyMouse & Web Browsers

LazyMouse is meant to automatically snap the cursor to the default button of dialog boxes and alerts. It is not designed to, and it should not, snap the cursor to any buttons that appear within a web page in any of the major web browsers.

Enabled Buttons

If a dialog appears with the default button disabled, but there is an enabled "Cancel" button, then LazyMouse will snap to that button instead when the dialog first appears. LazyMouse will not move the cursor after you have already started inputting information into a dialog, however.

Sometimes you will be using a dialog that has its default button disabled. Then, after you have typed some text or entered some data, the default button is suddenly enabled. LazyMouse will not move the cursor when this happens. This is to avoid those situations where you may still have other things you want to do in the dialog before dismissing it.

Registering LazyMouse:

LazyMouse is shareware, and you really should register it if you find it useful. LazyMouse will regularly put up a window asking you to register. You can purchase a registration code by clicking the button "**Get Registration Code**" in that window, or you can register from the LazyMouse preference pane.

- Open the LazyMouse preference pane.
- Click the button labeled "**Register LazyMouse**"
- You will be taken to Old Jewel Software's registration page.

Once you have purchased a registration code, you should receive a verification email shortly that will give you instructions on finishing the registration process.

LazyMouse costs \$6.85 USD for a single user license.

If you choose not to register LazyMouse, please note that when the register reminder appears, clicking anywhere on the screen will hide it.

Localizing LazyMouse:

LazyMouse is currently localized in three different languages: English, German, and Japanese. If you would like to translate LazyMouse to another language, please email feedback@oldjewelsoftware.com.

If we use your localization, you will receive a free registration of LazyMouse and a credit in LazyMouse's preference pane.

If you'd like, you can even use your given name, unlike our two translators so far who appear to prefer a nom de plume.

Contacting Old Jewel Software:

We look forward to hearing from you. If you have any problems with LazyMouse, or any suggestions, you can always contact us at:

lazymousefeedback@oldjewelsoftware.com.

or visit our website at:

<http://www.oldjewelsoftware.com>

Release History:

1.1.3 6/28/2006

- Reduced processor usage while running in the background.
- Added some stability improvements.
- Fixed icon drawing in Panther.

1.1.2 2/25/2006

- Universal Binary.

1.1.1 7/13/2005

- Reduced CPU usage significantly.

1.1 7/4/2005

- LazyMouse will no longer snap the cursor if the user is already moving the mouse or if the mouse button is down. LazyMouse now understands that if you're already using the mouse, then it should let you decide where it should go.
- Before, there was a slight delay that prevented the user from

clicking immediately after LazyMouse had moved the mouse cursor. This delay lasted about 1/5 of a second. It has been eliminated.

- added an exemption list: If you do not want LazyMouse to work for a given application, then read the read me file to learn how to disable LazyMouse on an application-by-application basis. The next version of LazyMouse will have a better user interface for this.
- fixed an incompatibility with the Finder in Mac OS X 10.4 Tiger where Lazymouse would sometimes not snap to the default button for the Empty Trash dialog (this enhancement may help other instances where LazyMouse wasn't recognizing new dialog boxes as well.
- much redesign under the hood.

1.0.8 3/15/2005

- Fixed a bug where LazyMouse would sometimes beep when a menubar application was being displayed.

1.0.7 3/13/2005

- Reduced the size of Lazymouse.
- Prepared LazyMouse for Mac OS X 10.4 Tiger

1.0.6 6/20/2004

- LazyMouse will now turn itself off if it is moved from the preference panes folder. This should make it much easier to uninstall LazyMouse.

1.0.5 6/12/2004

- Fixed a bug that appeared in version 1.0.4 that would cause the mouse to jump to a button in the toolbar if no default button was available.

1.0.4 6/12/2004

- Will now automatically snap to a "Yes" button if no default button and no "OK" button are available in a new dialog

1.0.3 6/6/2004

- Fixed a bug that caused some users to not be able to open the Universal Access Pane.
- Cleaned up some of the registration reminder code.

- Made some changes to the registration reminder window.

1.0.2 5/24/2004

- LazyMouse's registration nag window will no longer load if the mouse is being pressed. Some users encountered problems where LazyMouse would interrupt a drag to remind them to register.
- Added a German Localization, thank you mahakk.

1.0.1 5/8/2004

- Fixed a bug where LazyMouse would sometimes crash for some background-only applications.
- Added a Japanese Localization, thank you RedGecko.

1.0 5/1/2004

- Initial Release